

Jeffrey King

Sr. Software Engineer

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About me

I am a full stack software engineer who works mainly with React. I have contributed to and led tech efforts at larger corporations, as well as smaller startups. See my personal web page <https://jmuking.dev> for more info!

Education

University of Missouri - Columbia, MO - *Bachelor of Science, Electrical and Computer Engineering*
Graduated May 2018

Experience

Esri (Remote & St. Louis, MO) - *Software Engineer (React/Python)*

June 2018 - December 2022

- Built a mobile survey application for Nevada Department of Wildlife, to be used within a helicopter for quick capturing of species counts.
- Supported development of an application for ArtPrize, an art festival in Grand Rapids, Michigan. This improved navigation across venues for both visitors and artists at the festival.

Anaconda (Remote) - *Software Engineer III (Angular)*

December 2022 - June 2024

- Built and maintained a section of anaconda.cloud, enabling external users to define their python environments from the cloud.
- Lead a major migration effort to a unified UI experience across multiple teams.

Earthshot Labs (Remote) - *Sr. Software Engineer (React/NextJS)*

June 2024 - PRESENT

- Inherited and redesigned LandOS, an application that enables users to create and analyze projects for voluntary carbon financing using Mapbox.
- Was the sole and lead frontend developer on the application.

Target (Minneapolis, MN) - *Sr. Software Engineer (React)*

June 2024 - PRESENT

- Working on a team to build and maintain Negotiator, an application that allows sourcing managers and vendors to work together to negotiate a product or material.
- Lead multiple efforts, such as adoption and migration to Tanstack React Query on the frontend.